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Demo Reel Breakdown

Darksiders 3 – Cinematic Artist



Tasks

- Use the clients assets and general ideas from storyboards and scripts to block out cinematic layouts of shots
- Create rough blocked out previz-shots to aid MoCap shoots
- Act out characters and scenes from emotional to action sequences on the MoCap stage
- Scene Assembly, Actor Solving, Retarget Motions and Blend Animations using the Story Tool
- Clean up and refine MoCap animation

Software: Motionbuilder

Horizon Zero Dawn & Frozen Wilds [DLC] – Animator / Cinematic Artist



Tasks

- Prepare and export final cutscenes for engine integration
 - Initial till final camera layout of full scene under supervision
 - Scene Assembly, Actor Solving, Retarget Motions and Blend Animations using the Story Tool
 - Motion Editing Pass to fix contacts and interactions between characters, props and environment
 - Clean up and accentuate MoCap animation
- Add additional keyframe and prop animation

Software: Motionbuilder